April 2023

DUBLIN ECONOMIC MONITOR

DUBLIN Mastercard SpendingPulse*

Dublin Mastercard SpendingPulse Delivering Unique Insights for Consumer and Tourism Spend.

KEY HIGHLIGHTS YEAR-ON-YEAR Q1 2023*







NECESSITIES



DISCRETIONARY



HOUSEHOLD GOODS



entrent in time it



*RETAIL SALES VALUE (SA)

ECOMMERCE







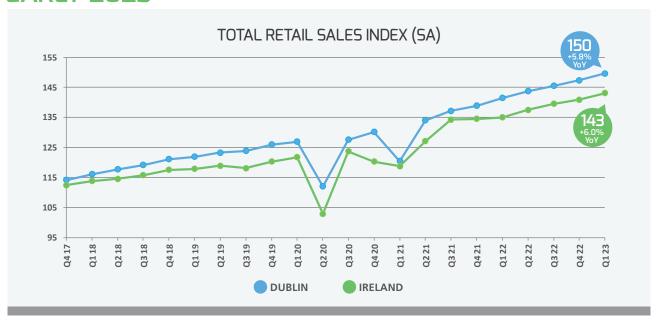








DUBLIN RETAIL SPENDING EXPANSION CONTINUES IN EARLY 2023



The value of retail spending by consumers in the Dublin economy continued to expand in the early stages of 2023 with Q1 growth of 1.6% QoQ and 5.8% YoY (SA). Q1 was the eighth consecutive quarter in which QoQ growth in retail spending was recorded, and underlines the post-pandemic economic recovery combined with soaring inflation rates for consumer products.

The QoQ expansion in spending in Q1 was driven by increases in expenditure across all segments covered in the MasterCard SpendingPulse. Spending on Necessities also grew rapidly in Q1 (+3% QoQ) in what is likely a reflection of stubbornly high inflation rates for foodstuffs. Lower, but nonetheless positive, growth rates in spending patterns were recorded in the Entertainment (+2% QoQ) and Household Goods (+1.5% QoQ) categories. This shows the ongoing willingness of consumers in Dublin to spend on the likes of hospitality and big-ticket household items, in spite of cost of living pressures. Sales of discretionary items via department and clothing stores rose at a more modest rate of 0.5% QoQ in the first

quarter of the year.

Expenditure via eCommerce was to the fore in the quarter, with growth of 3.9% QoQ representing an acceleration of activity via online platforms, and follows a modest slowdown in expansion in this category in previous quarters.

Overall retail sales in Ireland as well as Dublin posted solid results in Q1 2023. Entertainment spending showed significant increases over Q1 2022 as travel and tourism continued to recover. Both discretionary and necessities spending showed solid growth rates in the mid-single digits while household goods spending lagged somewhat in both Dublin as well as across Ireland

Michael McNamara GLOBAL HEAD OF SPENDING PULSE, MASTERCARD



METHODOLOGY

A macro-economic indicator, SpendingPulse™ reports on national and Dublin retail sales and is based on aggregate sales activity in the MasterCard payments network, coupled with estimates for all other payment forms, including cash and cheque. This information has been grossed up to present an estimate of the total retail sales of retail businesses in Ireland and Dublin to both residents and tourists. Data is seasonally adjusted but is not adjusted for inflation. MasterCard SpendingPulse™ does not represent MasterCard financial performance. SpendingPulse™ is provided by MasterCard Advisors, the professional services arm of MasterCard International Incorporated. See www.dublineconomy.ie for more info on methodology.

RETAIL CATEGORY: ENTERTAINMENT 160 150 140 130 120 110 100 90 80 70 60 50 40 30 20 Q1 18 Q2 18 Q2 20 Q2 21 Q4 21 Q1 22 Q2 22 Q3 22 Q4 22 Q1 23 Q3 18 Q1 20 03 20 Q4 20 Q1 21 Q3 21 047 01 05.1 3 041 DUBLIN Hotels, restaurants and bars.

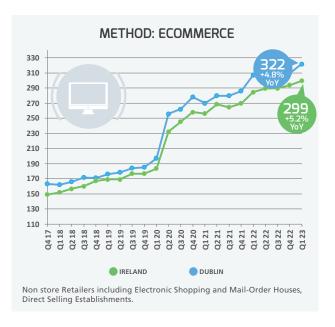
RETAIL CATEGORY: NECESSITIES 150 145 140 135 130 125 115 110 105 0,2 19 - 0,4 19 - 0,4 19 - 0,4 19 - 0,4 19 - 0,4 19 - 0,4 19 - 0,4 19 - 0,4 20 - 0,4 20 - 0,4 20 - 0,4 20 - 0,4 20 - 0,4 20 - 0,4 20 - 0,4 21 - 0,4 Q4 Q2 Q3 IRELAND DUBLIN Grocery: all food and beverage stores.



BURGEONING YOY SPENDING GROWTH DRIVEN BY HOSPITALITY

The Dublin hospitality sector continued to be a driver of YoY retail spending growth in Q1 2023. The overall increase in the value of retail expenditure of 5.8% YoY was primarily driven by an ongoing revival in hospitality - with spending at hotels, bars and restaurants expanding by more than a fifth (+22.1% SA) when compared with Q1 2022. While less significant, the second strongest YoY growth rate - +8.4% in the Necessities category - was robust, and reflects how grocery prices have risen over the course of the past 12 months. Discretionary and Household Goods spending also remained on a strong upward trajectory in Q1 with expenditure levels by consumers rising by 5.2% and 4.4% respectively. eCommerce, which had been on a remarkable growth path since the onset of the pandemic, showed some further signs of plateauing in Q1. Growth of 4.8% YoY in the value of consumer spending via online platforms was the second weakest since 2015 in what may be an indication of spending reaching a steadier state between eCommerce and bricks-and-mortar options.





DUBLIN TOURIST SPENDING RETURNS TO ROBUST GROWTH IN Q1

Retail spending by tourists in Dublin returned to robust growth rates in the first quarter of 2023, following a subdued Q4 2022. Spending by visitors to the Capital increased by 7.3% QoQ and 15.3% YoY as the tourism sector regathered momentum.

The QoQ expansion in the value of expenditure was driven by all markets covered in the MasterCard SpendingPulse, with the notable exception of the US. A QoQ decline of 7.7% in spending by American tourists was at odds with the national level (where growth of 10.2% was recorded) and will be a concern as the summer approaches given the importance of the market as a source of inbound tourism. The recent visit of President Joe Biden to Ireland has reportedly caused a surge in bookings amongst US tourists and may be a timely fillip in terms of spending from this market.

European markets were a source of positive QoQ retail spending growth rates in Q1. This was led by an expansion of 6.9% in spending by visitors from the French market. Expenditure amongst German visitors also rose at a strong rate (+6.2%) and was closely followed by the UK where spending rose by 6% QoQ. The UK is critical for tourism in Dublin and such growth is a positive bellwether for the remainder of 2023. The Chinese market showed the strongest signs of growth in Q1 with spending increasing by 18.2% QoQ. This most recent expansion is a signal that the recovery in global tourism is broadening in the post-pandemic era.

